

Fractions and Decimals 2

Stage 3 Outcome													
<p>A student:</p> <ul style="list-style-type: none"> › describes and represents mathematical situations in a variety of ways using mathematical terminology and some conventions MA3-1WM › selects and applies appropriate problem-solving strategies, including the use of digital technologies, in undertaking investigations MA3-2WM › gives a valid reason for supporting one possible solution over another MA3-3WM › compares, orders and calculates with fractions, decimals and percentages MA3-7NA 			<p>Language: Students should be able to communicate using the following language: whole, equal parts, half, quarter, eighth, third, sixth, twelfth, fifth, tenth, hundredth, thousandth, fraction, numerator, denominator, mixed numeral, whole number, number line, proper fraction, improper fraction, is equal to, equivalent, ascending order, descending order, simplest form, decimal, decimal point, digit, round to, decimal places, dollars, cents, best buy, percent, percentage, discount, sale price.</p>										
Teaching and Learning Activities			Notes/ Future Directions/Evaluation		Date								
<p>MULTIPLYING BY 10, 100, 1000, AND SO ON</p> <table border="1" style="margin: auto; border-collapse: collapse; text-align: center;"> <tr> <td style="padding: 5px;">10 X 97.34</td> <td style="padding: 5px;">100 X 97.34</td> <td style="padding: 5px;">1000 X 97.34</td> <td style="padding: 5px;">10,000 X 97.34</td> </tr> <tr> <td style="padding: 5px;">973.4</td> <td style="padding: 5px;">9734</td> <td style="padding: 5px;">97,340</td> <td style="padding: 5px;">973,400</td> </tr> </table>			10 X 97.34	100 X 97.34	1000 X 97.34	10,000 X 97.34	973.4	9734	97,340	973,400			
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<p>http://illuminations.nctm.org/ActivityDetail.aspx?ID=80</p> <p>Create equivalent fractions by dividing and shading squares or circles, and match each fraction to its location on the number line.</p> <p>Along the top, choose Square or Circle. Use the sliders to increase or decrease the number of columns and rows (for Squares) or the number of sectors (for Circles).</p> <p>Once the shape is divided as you want it, click on the sections to color them. Make the green and blue fractions equivalent to the red fraction. Then, click on the Check buttons to see if your fractions match. (Note that all fractions must use a different denominator. You will get a message that says, "Use a different denominator," if you make an equivalent fraction that does not use a different denominator.)</p> <p>Use the New Fraction button to generate a new red fraction.</p> <p>The Build Your Own option can be used to create a red fraction of your choosing.</p>													

Automatic
 Build Your Own

New Fraction

Equivalent Fractions

Reset Table

Decimals, Fractions, and Percentages

$\frac{3}{10}$ Three Tenths

30%

0.3

Percent	Decimal	Fraction
1%	0.01	$\frac{1}{100}$
5%	0.05	$\frac{1}{20}$
10%	0.1	$\frac{1}{10}$
12½%	0.125	$\frac{1}{8}$
20%	0.2	$\frac{1}{5}$
25%	0.25	$\frac{1}{4}$
33 $\frac{1}{3}$ %	0.333...	$\frac{1}{3}$
50%	0.5	$\frac{1}{2}$
75%	0.75	$\frac{3}{4}$
80%	0.8	$\frac{4}{5}$
90%	0.9	$\frac{9}{10}$
99%	0.99	$\frac{99}{100}$
100%	1	
125%	1.25	$\frac{5}{4}$
150%	1.5	$\frac{3}{2}$
200%	2	

**Converting
From Percentage to Decimal**


To [convert from percent to decimal](#): divide by 100, and remove the "%" sign. The easiest way to divide by 100 is to **move the decimal point 2 places to the left**. So:

From Percent	To Decimal	
75%	0.75	move the decimal point 2 places to the left , and remove the "%" sign.



From Decimal to Percent

To [convert from decimal to percent](#): multiply by 100, and add a "%" sign. The easiest way to multiply by 100 is to **move the decimal point 2 places to the right**. So:

From Decimal	To Percent	
0.125	0.125	12.5%
		
		move the decimal point 2 places to the right , and add the "%" sign.

From Fraction to Decimal

The easiest way to [convert a fraction to a decimal](#) is to divide the top number by the bottom number (divide the numerator by the denominator in mathematical language)

Example: Convert $\frac{2}{5}$ to a decimal

Divide 2 by 5: $2 \div 5 = 0.4$

Answer: $\frac{2}{5} = 0.4$

From Decimal to Fraction

To [convert a decimal to a fraction](#) needs a little more work.

Example: To convert 0.75 to a fraction

Steps	Example
First, write down the decimal "over" the number 1	$0.75 / 1$
Then multiply top and bottom by 10 for every number after the decimal point (10 for 1 number, 100 for 2 numbers, etc)	$0.75 \times 100 / 1 \times 100$
(This makes it a correctly formed fraction)	$= 75 / 100$
Then Simplify the fraction	$3 / 4$

From Fraction to Percentage

The easiest way to [convert a fraction to a percentage](#) is to divide the top number by the bottom number. then multiply the result by 100, and add the "%" sign.

Example: Convert $\frac{3}{8}$ to a percentage

First divide 3 by 8: $3 \div 8 = 0.375$,

Then multiply by 100: $0.375 \times 100 = 37.5$

Add the "%" sign: 37.5%

Answer: $\frac{3}{8} = 37.5\%$

From Percentage to Fraction

To [convert a percentage to a fraction](#), first convert to a decimal (divide by 100), then use the steps for converting decimal to fractions (like above).

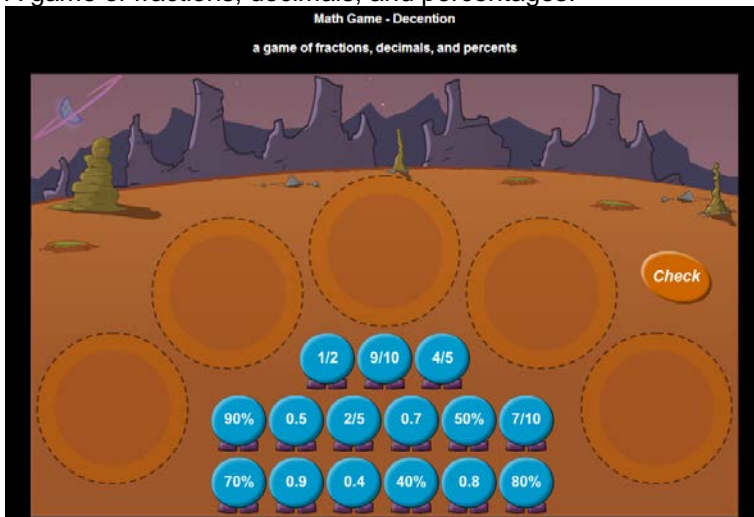
Example: To convert 80% to a fraction

Steps	Example
Convert 80% to a decimal (=80/100):	0.8
Write down the decimal "over" the number 1	$\frac{0.8}{1}$
Then multiply top and bottom by 10 for every number after the decimal point (10 for 1 number, 100 for 2 numbers, etc)	$\frac{0.8 \times 10}{1 \times 10}$
(This makes it a correctly formed fraction)	$= \frac{8}{10}$
Then <u>Simplify</u> the fraction	$\frac{4}{5}$

Decention

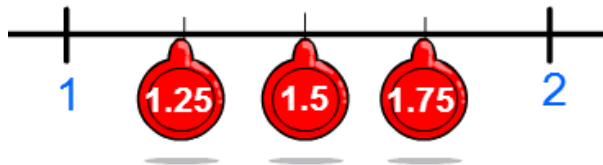
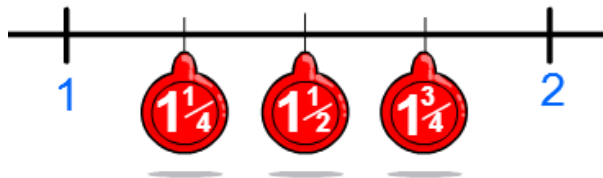
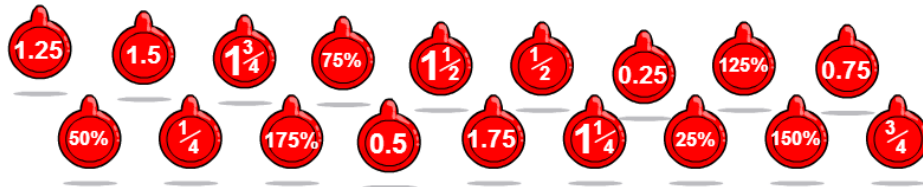
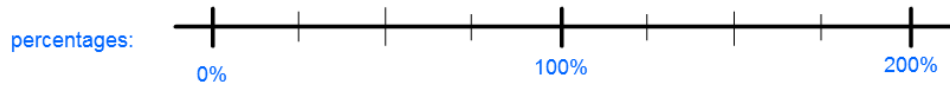
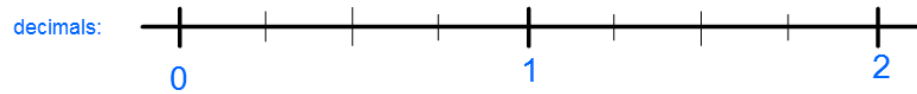
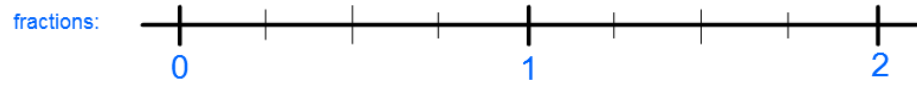
<http://www.mathplayground.com/Decention/Decention.html>

A game of fractions, decimals, and percentages.



Equivalence

<http://www.ictgames.com/equivalence.html>



Card Dash

Have loads of cards made up of FDP with equivalences e.g. 0.5, 1/2, 50/100/, 50%, half a shaded circle etc. You then get all the children into teams (4 - house colours) and literally throw all the cards in the air (works well in the hall). The children then work together to try and match together equivalents. The other children time the event, and generate excitement. This activity can be used as an exciting launch into FDP, and it really motivated the children....noisy, but fun. The children like to compete for the fastest time.